

# ANTIQUE EXPLOITATION

aka Terminator 3...  
point one one  
for workgroups

JON OBERHEIDE  
[jon@oberheide.org](mailto:jon@oberheide.org)



# DISCLAIMER!

\* this whole deck was created in paintbrush



\* we're going to talk about old systems  
you probably don't care about

# The Premise



\* we've been sent back in time to eliminate the target

# The Target



- \* Junior  
Released in '94
- \* THIS MOVIE  
MUST BE  
DESTROYED.
- \* Set time  
machine to  
1994!

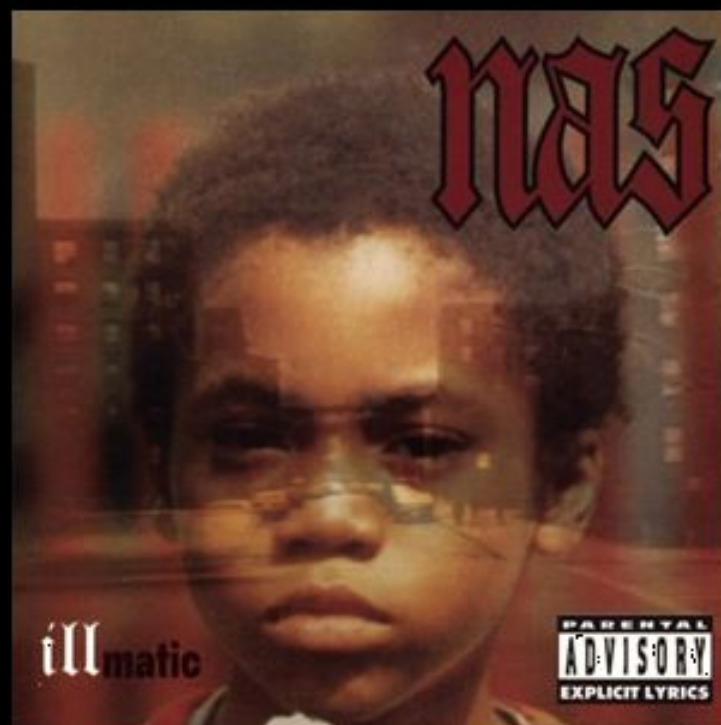


1994



"if it doesn't fit, you must acquit"

1994



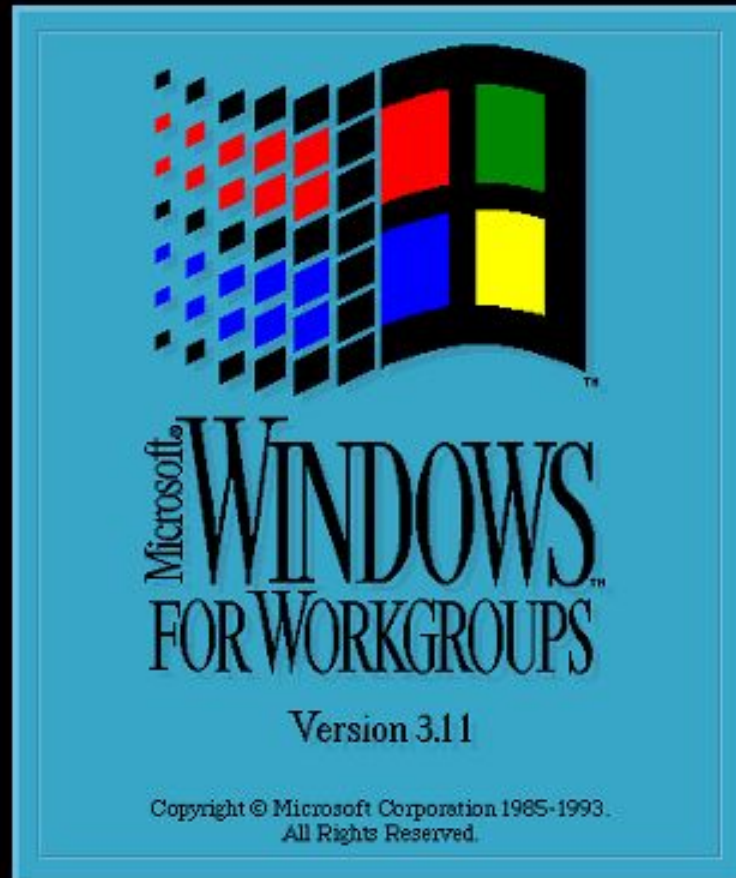
nas drops illmatic

1994



spencer pratt rumored to invent ROP

# 1994



windows 3.11 released!



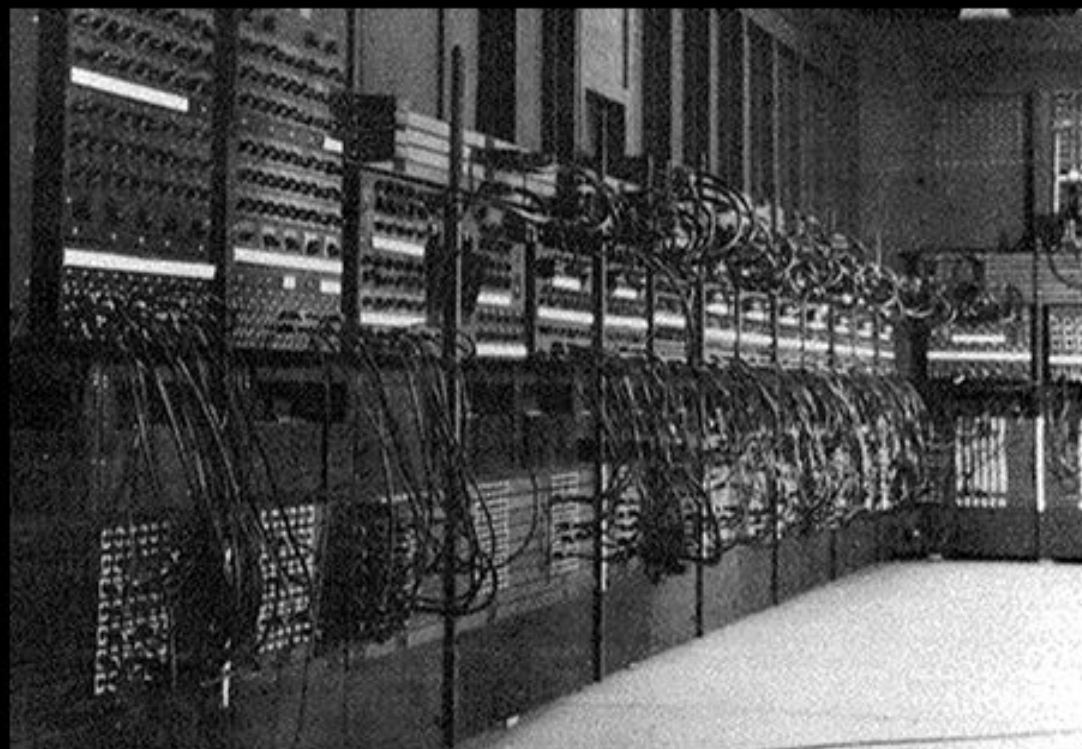
# Windows 3.11

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- \* our attack target!
- \* 16-bit operating system
- \* but, 32-bit addressing in protected mode if 32-bit CPU (enhanced mode)
- \* WfW 3.11 had TCP/IP via Winsock!

# Tools?

- \* we're in a whole different era



- \* can't use our normal tools to attack our target!

# Debuggers?

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not a chance!

# Debuggers?



Borland  
Turbo  
Debugger

SoftICE

```
EAX=00000001  EBX=7FFDF000  ECX=7C92056D  EDI=00380036  EBP=0012FFC0  ESP=0012FEFC  EIP=
CS=001B  DS=0023  SS=0023  ES=0023  FS=003B

001B:00E7E8D8 84C0 TEST AL,0
001B:00E7E8DA 7410 JZ 400E7
001B:00E7E8DC 6A00 PUSH 00
001B:00E7E8DE 68A4F4E700 PUSH 00E7
001B:00E7E8E3 68ACF4E700 PUSH 00E7
001B:00E7E8E8 6A00 PUSH 00
001B:00E7E8EA E8F5A158FF CALL USER
001B:00E7E8EF 6A00 PUSH 00
001B:00E7E8F1 E8169658FF CALL KERN
001B:00E7E8F6 B9F0F4E700 MOV ECX,
C:\P1-RT\B68CB-1\p(0F48) Skype!CODE+00
NTICE: Unload32 MOD=riched20 SIZE=17000 KPFB=81
NTICE: Load32 START=5F140000 SIZE=8000 KPFB=819
NTICE: Load32 START=76F00000 SIZE=1000 KPFB=81
NTICE: Load32 START=762F0000 SIZE=17000 KPFB=81
NTICE: Load32 START=719F0000 SIZE=8000 KPFB=819
NTICE: Load32 START=719E0000
Break due to BP 00: BPX USER32!MessageBoxA (ET=83)
Break due to C (ET=1.01 seconds)
Enter a command (H for help)
```

# Reversing?

```
type "help", "copyright", "credits" or "license" for more information.
>>> import pefile
>>> pe = pefile.PE('PBRUSH.EXE')
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "/usr/lib/python2.6/dist-packages/pefile.py", line 1298, in __init__
    self.__parse__(name, data, fast_load)
  File "/usr/lib/python2.6/dist-packages/pefile.py", line 1369, in __parse__
    raise PEFormatError('Invalid NT Headers signature.')
pefile.PEFormatError: 'Invalid NT Headers signature.'
>>> print 'dammit'
dammit
>>>
```

**Will the PE Explorer work with NE and other 16-bit files?**

No. The NE format is obsolete.

# No love for NE!!!




# NE: New Executable

\* exe format for 3.x

\* MZ -> NE -> PE

\* DOS and Win headers  
for compat err msgs

\* segmented executable  
layout

00h	Old style file header	
20h	Reserved	
3Ch	Offset to new header	
40h	Relocation stub and MS-DOS stub program	
XXh	New EXE header	
	Segment Table	
	Resource Table	
	Resident Name Table	
	Module Reference Table	
	Imported Names Table	
	Entry Table	
	Non-Resident Name Table	
	Seg #1 Data Seg #1 Info	

# Vuln Disco?



Sulley?



BFF?



Peach?

Not fair!

# Ancient Tools



we must paint ourselves with mud and  
fashion attack tools out of sticks

# Fuzzing with FORTRAN

```
integer i
integer rand_val
integer rand_offset
integer*4 timeArray(3)
!
rec_in = 1
rec_out = 1

call raw_c_count ( name_in, nchar )
print *, 'file length is:', nchar

call itime(timeArray)
i = rand (timeArray(1)+timeArray(2)+timeArray(3))

rand_offset = (nchar + 1)*rand(0)
print *, 'fuzzing offset:', rand_offset

rand_val = (255 + 1)*rand(0)
print *, 'fuzzing value:', rand_val
char_val = CHAR(rand_val)

call get_unit ( file_in )
call raw_open ( name_in, file_in )

call get_unit ( file_out )
call raw_open ( name_out, file_out )

call raw_c_read ( file_in, rec_in, data, nchar )

data(rand_offset) = char_val

call raw_c_write ( file_out, rec_out, data, nchar )

close ( unit = file_in )
close ( unit = file_out )
```

fuzz.f90



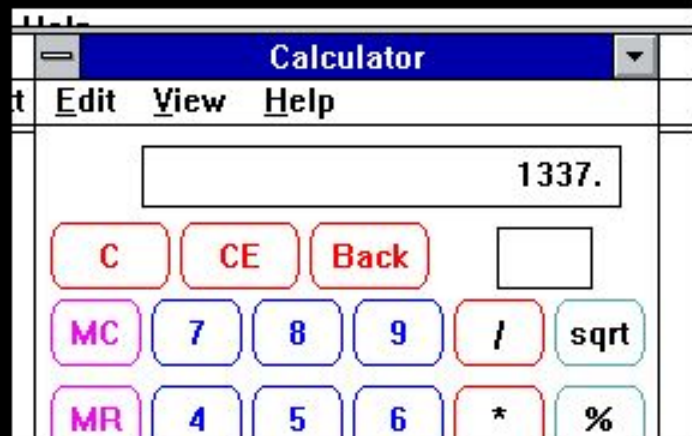
# Triaging Samples





# Exploit Nuances

- \* CreateProcess is Win32
- \* ShellExecute is acceptable though
- \* Lack of isolation -> lots o' crash



# The Target



# Other Random Bits

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- \* ZDI did not meet my demands!  
(100k + accrued interest since '94)
- \* what were the devs thinking not  
opting in to DEP 10 years before  
it was introduced?!?
- \* demand EMET 2.0 compat from MS!

# Legacy Systems

- \* legacy systems are still out there  
(see hdm's vxworks preso)

It's the End for 3.11!!



jcoyne 9 Jul 2008 1:07 PM | 13

for those that were not aware, we recently announced that effective **November 1st, 2008**, OEM's will no longer be able to license Windows for Workgroups 3.11 in the embedded

- \* win 3.11 just recently EOL'ed
- \* very popular for embedded platforms

# Hasta La Vista, Baby

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## QUESTIONS?!?